

Programme Outline

Year R/1 – Animals & Plants

National Curriculum Links: KS 1 Science – Animals & Plants			Location: Dell Quay & Beaky's Wildlife Area			Duration: 4.5 hours		
Learning Objectives			Session Structure			Assessment for Learning		
<ul style="list-style-type: none"> identify and name a variety of common animals including fish, amphibians, reptiles, birds and mammals identify and name a variety of common animals that are carnivores, herbivores and omnivores identify and name a variety of common wild and garden plants, including deciduous and evergreen trees (select tree activities) identify and describe the basic structure of a variety of common flowering plants, including trees (select tree activities) 			<p>Introduction Based from our classroom at Dell Quay, introduction to Chichester Harbour and the variety of animals and plants that live here.</p> <p>Session Activities Children walk to Beaky's Wildlife area. Activities: a) colour matching or b) leaf matching along the way.</p> <p>In Beaky's, children split into smaller groups and rotate around 3 activities from the following options: a) pond dipping b) mini-beast hunt c) tree identity game d) Wildlife Trail following interactive interpretation boards.</p> <p>Lunch in classroom. View 'Under the Sea' film clip.</p> <p>The children will explore the shoreline at Dell Quay. Carry out a shoreline hunt for animals and plants. Consider what the animals eat. Build oyster catcher nests or make crab homes. Create 'sticky pictures' to take home.</p> <p>Plenary Activities Children will be questioned on the animals and plants they have explored during the day.</p>			<p>We will use a variety of different activities to encourage the children to reflect on their learning and feedback in small groups or individuals.</p>		
Key vocabulary								
Stream, shore, fish, bird, mammal, insect, amphibian,, shellfish, carnivore, predator, prey, plants, seaweed								